

<b>Chapter 1: Getting Started</b>
You will learn: <ul style="list-style-type: none"><li>• Recognize the features of Spiffy.</li><li>• Appreciate concepts and terminology.</li><li>• Become familiar with Spiffy's view of an object.</li><li>• Use Spiffy commands.</li></ul>
<b>Chapter 2: Data Management</b>
You will learn: <ul style="list-style-type: none"><li>• Use and work with the MSL listings.</li><li>• Utilize the benefits and usage of drill down navigation.</li><li>• Use Spiffy wildcards.</li><li>• Code the browse and edit commands.</li></ul>
<b>Chapter 3: Commands</b>
You will learn: <ul style="list-style-type: none"><li>• Use command syntax and rules.</li><li>• Apply the commands.</li><li>• Recognize the appropriate use of TSO and Spiffy commands.</li></ul>
<b>Chapter 4: Commands and Subcommands</b>
You will learn: <ul style="list-style-type: none"><li>• Code all the major commands in Spiffy.</li><li>• Use the syntax rules of the commands.</li><li>• Compress a library.</li><li>• Use cut, copy and paste.</li><li>• Use the MSL commands.</li><li>• Utilize commands to control the configuration of Spiffy.</li></ul>