

Chapter 1: Introduction
You will learn: <ul style="list-style-type: none">• New features of Enterprise COBOL.• Interface to COBOL and JAVA.• Object-oriented features.• Utilization of XML in COBOL.• Extended operations and sizes.
Chapter 2: Unicode Support
You will learn: <ul style="list-style-type: none">• Unicode features.• How to use literals and data items.• Coding commands to manipulate Unicode fields.
Chapter 3: Writing Object-oriented Programs
You will learn: <ul style="list-style-type: none">• Features of an OO COBOL program.• Defining a class.• Creating an instance of a class.• Coding a program using instance data.
Chapter 4: XML Processing
You will learn: <ul style="list-style-type: none">• Coding a COBOL program to read and parse XML.• Coding a COBOL program to write XML.• Handling and processing exceptions.
Chapter 5: Special Features
You will learn: <ul style="list-style-type: none">• How to code recursive routines.• How to code nested modules.• Setting programs to the initial value.• Title command.• Coding and using nested routines.• Setting initial values.
Chapter 6: Storage and Addressability
You will learn: <ul style="list-style-type: none">• 24 versus 31 bit addressing.• Controlling run time storage.• Storage restrictions for passing data.• Storage for LOCAL-STORAGE data.
Chapter 7: Compiling Under z/OS
You will learn: <ul style="list-style-type: none">• How to describe compiler DD cards.• The use of various compiler options.• Setting options in the source.• Running batch compiles.• The functions of LE.• Utilization of LE system routines.

Chapter 8: Processing Dates

You will learn:

- Processing dates.
- Use of 2 digit dates.
- Understand date functions.

Chapter 9: Performance and Tuning

You will learn:

- How to select/utilize compiler options that effect performance.
- Coding COBOL programs for performance.
- Managing internal storage.
- Determining performance datatype considerations.